



Sarah Bourquin

Graphic designer and illustrator

www.chromae.com/

sarahmaebo@hotmail.com

07375223757

Apt 184, City point 2

156 Chapel Street

Salford

M3 6EU

SKILLS

Illustration

Game board design

Editorial design

Photography

Prototyping

Project management

Organizational skills

Versatility

HARD SKILLS

Photoshop *Excellent*

Illustrator *Excellent*

Indesign *Excellent*

HTML/CSS *Good*

Premiere *Basics*

After Effects *Basics*

Unity *Basics*

LANGUAGES

French *Mother tongue*

Spanish *Second language*

English *C1*

German *B1*

INTEREST

Video Games - Illustration - Diving

- Sewing - Photography - Sport

EDUCATION

2014 - 2016 Master in Media design / *HEAD / Geneva*

2011 - 2014 Bachelor in Visual Communication / *HEAD / Geneva*

2010 - 2011 Artistic formation / *Académie De Meuron / Neuchâtel*

2009 - 2010 One year Bachelor in Education / *UNIGE / Geneva*

2008 - 2009 A Levels / *Passerelle Dubs / Epsu / Geneva*

2007 - 2008 A Levels in arts / *EIG / Geneva*

2004 - 2007 NVQ in mediamatics / *Ecole technique / le Locle*

WORK EXPERIENCE

2019 - Current Freelancer illustrator and graphic designer / *Chromae / Neuchâtel*

2017 - 2020 Seawing teacher / *Collège des terreaux / Neuchâtel*

2016 - 2017 Internship graphic designer and illustration / *6 month / Helvetiq / Basel*

2016 - 2020 Game designer for "Darklight game" / *Selected for "hit's platime" / Selected for ProHelvetia grant*

2016 "Eur" Game Design prototype / *Master project / HEAD / Geneva*

2015 Seller / *Mattel / during christmas holidays / Manor / Marin*

2011 - 2016 Crew member / *Mcdonald's / Neuchâtel*

2010 Graphic Designer / *Team member of the selected project for the Swiss space in Montreal "fête des lumières" / HEAD / Canada*

2010 Subtitue teacher / *Service des remplacements / Geneva*

2009 - 2010 Academic support / *ARA / Geneva*

2008 Internship / *Plonk et Replonk / La Chaux-de-Fonds*